

Rushmore 3v3 Soccer League Rules

Rules of the Game * FIFA rules apply if not modified within *

The following rules have been designed to ensure fair play for all participants. Each player is expected to understand these rules prior to their participation in the league. Any questions concerning these rules should be directed to the league directors.

Teams will be placed into divisions based upon age, gender and playing experience. Any team determined by the League Directors to have falsified a player's age or skill level will be dismissed from the league. Teams that span more than one age group will be placed into the division of the oldest player on the team.

Number of Players: Six is the maximum number of players on a team: three field players and three substitutes. (A team must have a minimum of 2 field players). Players may only play on one team per division, however, players may roster on more than one team as long as the teams are in different divisions. There are no goalkeepers in 3v3.

Player Registration: All players must be registered prior to their first scheduled game time.

Falsifying Ages: A team, player or coach determined by the League Directors to have falsified an age, or identity will be dismissed from the League and potentially future events. This act of sportsmanship will not be tolerated.

Age of Participants: The age group of each team is determined by the birthdate of the oldest player on the roster (see below for age group breakdowns).

Uniforms/Protective Casts: All players must wear jerseys/shirts during play and each team must bring both a light and dark colored jersey/shirt. If both teams are wearing the same color, a coin flip will determine which team must change. The League Director, Athletic trainer and/or referee assignor must approve players wearing protective casts. No jewelry will be allowed, including earrings of any type, rope necklaces and bracelets. The only exception will be players wearing medical bracelets.

League Equipment: All players must wear shin guards. Any player without shin guards will not be allowed to play. **Each team is responsible for providing at least one game ball.** Here are the following sizes for each group: U6-U8 = Size 3; U9-U12 = Size 4; and U13 & up = Size 5.

Field and Goal Dimensions: The playing field is 40 yards long by 30 yards wide. The goals are two (2) feet high and eight (8) feet wide.

The Goal Box: The goal box is ten feet wide by six foot long located directly in front of the goal. The goals are four feet high by eight feet wide. There is no ball contact allowed within the goal box, however, **all players may pass through the goal box as long as they do not touch the ball while in the box.** If the ball comes to a rest on the goal box, a goal kick is awarded regardless of who touched the ball last. Any part of the ball or player's body on the line or inside the plane of the box is considered in the goal box and an extension of such. If a defensive player touches the ball after it has entered the plane, a goal will be awarded to the offensive team. If an offensive player touches the ball after it has entered the plane, a goal kick will be awarded to the defensive team. The plane of the goal box extends upward.

Goal Scoring: A goal may only be scored from a touch (offensive or defensive) within the team's offensive half on the field. The ball must be completely on the offensive half of the field, and cannot be touching the mid-line (Example: kick-off). If a player in their defensive half kicks the ball across the midline and the ball hits another player (offensive or defensive) and the ball goes in the goal, a goal will be awarded. If a ball is kicked from the defensive half and is not touched before the ball rests in the goal, a goal kick is awarded to the defensive team.

Game Duration: The game shall consist of two 12-minute halves separated by a two minute halftime period. A coin toss will determine direction and possession before the start of the game. Games tied after regulation play shall end in a tie. There are no timeouts and the Game Clock does not stop in 3v3 games. The referee has the official time on the field and holds the right to take necessary action if he/she feels that a team is delaying the game.

Substitutions: Substitutions may be made during dead-ball situations, regardless of possession. Teams must gain the referees attention and players must enter and exit at mid-field. **Substitutions should not be made on the fly!**

Delay of Game: Any player may be cautioned with a yellow card if it is deemed by the referee that the player is intentionally wasting time .e.g.: if a player intentionally kicks the ball long distances away from the playing field in order to waste time.

No Offsides in 3v3 Soccer!

NO SLIDE TACKLING!: If a player is sliding, NO CONTACT IS ALLOWED. If a player slides and contact is initiated, an indirect free kick shall be awarded. This does not prevent players from sliding to stop/intercept a ball where contact is not initiated during the slide. Example: a player may slide to save a ball from going out-of-bounds. The referee has the right to yellow card a player for slide tackling when contact is initiated.

Hand Ball Clarification: Deliberate handling of the ball that denies a team of an obvious goal-scoring opportunity will result in the following: (1) A penalty kick (at the discretion of the referee) (2) A yellow or red card given to the player committing the hand ball (at the discretion of the referee).

Cautioned Players (Yellow Card): Players that receive two yellow cards in one game will result in a red card. (Please see red card rule).

Player Ejection (Red Card): Referees have the right to eject a player or coach from the game for continual disobedience or as a result of an incident that warrants sending off. The team may then continue with their remaining two, three or four players, however, if the player receiving the red card was on the field of play, the team must complete the entire game a player short.

***If players are red carded for fighting, they will be ejected from the league and are subject to removal from the facility for the duration of the event.*

Kick Off: Kick offs may be taken in any direction. You cannot score directly from a kick off (ball must be 100% over the mid-line to be considered on the offensive half of the field).

Kick-Ins: The ball shall be kicked into play from the sideline instead of thrown in. The ball is considered in play when the ball is touched and moves one full rotation.

Four Yard Rule: In all dead-ball situations, defending players must stand at least four yards away from the ball. If the defensive player's goal is closer than four yards, the ball shall be played four yards from the goal box in line with the direction of play prior to the penalty.

Direct & Indirect Kicks: All dead-ball kicks (kick-ins, kick-offs, free kicks) are indirect with the exception of corner kicks and penalty kicks.

Goal Kicks: May be taken from any point of the end line.

Penalty Kicks: Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by an infraction (the infraction does not automatically result in a red card). Penalty kicks are direct kicks taken from the center of the mid-line with all players (on both teams) behind the mid-line. Penalty kicks are dead ball infractions. If a goal is not scored, the defense obtains possession with a goal kick.

Weather Related Issues: The League Directors reserves the right to modify, reschedule, or cancel league games due to inclement weather. The League Directors have the right to move or reschedule games, as well as the right to shorten game lengths. Cancelled games will be made up at the end of the season.

Age Division Break-Downs

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| U6 | 6th Birthday is after August 1, 2007 |
| U8 | 8th Birthday is after August 1, 2007 |
| U10 | 10th Birthday is after August 1, 2007 |
| U12 | 12th Birthday is after August 1, 2007 |
| U14 | 14th Birthday is after August 1, 2007 |
| U16 | 16th Birthday is after August 1, 2007 |
| U19 | 19th Birthday is after August 1, 2007 |

Or

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|------------|----------------------------------|
| U6 | Born after August 1, 2001 |
| U8 | Born after August 1, 1999 |
| U10 | Born after August 1, 1997 |
| U12 | Born after August 1, 1995 |
| U14 | Born after August 1, 1993 |
| U16 | Born after August 1, 1991 |
| U19 | Born after August 1, 1988 |

**** The League Directors will have final say on all disputes and interpretations of league rules. ****